A RAPID TOUR OF MY EXPLORATIONS IN E-TEXTILES





PAUL G. ALLEN SCHOOL of computer science & engineering

UNIVERSITY of WASHINGTON



FALL 2013 DC MAKERFAIRE



HCIL

SUMMER 2018 SEATTLE ARBORETUM

MAKEABILITY LAB

NAVEABILITY LAB

ABILITY LAB

Our Mission Design, Build, & Study Interactive Tools & techniques to address Pressing Societal Challenges



"Joy is a well-made object, equaled only to the joy of making it." -a Canadian Native American tribe saying, as quoted by <u>Mark Fraunfelder</u> (author, co-founder of <u>BoingBoing</u> (A), & editor of <u>MAKE</u> <u>Magazine</u> (A)

Preamble

This class is about making, being creative, taking risks. We will make to learn and learn to make. We will use materials to help us think and to push our own boundaries of what interactive computing is and could be. I taught this class once before: <u>http://cmsc838f-f12.wikispaces.com</u>. It was, by most accounts, a success (I think!). I learned a lot. The class learned a lot. Most importantly, along the way, we had *fun* together, we *made* interesting things, and we *helped* each other (peer learning ftw).

As another indicator of success, the aforementioned <u>Fall2012</u> class generated one MS thesis topic, one PhD thesis topic, and two publications (with more to come!). In addition, the instructables posted for the final project have garaged over 74.265 views and have been favorited 317 times (as of Jan. 2014) including HandSight & (9.330 views)

Course Pages Home Schedule Resources HCIL Hackerspace

Individual Assignments IA01 Background Survey - 1/29 & IA02 Arduino Graph - 2/13 IA03 Partner Eval for MPA01 - 3/10 & IA04 Partner Eval for MPA02 - 4/02 & IA05 Partner Eval for MPA03 - 4/21 &

Mini-Project Assignments MPA01 Input Inventions - 3/3 MPA02 High-Low Tech - 3/28 MPA03 Kinects & Motors - 4/18

Semester Project Assignments SPA01 Project Pitch SPA02 Project Presentation SPA03 Project Instructable SPA04 Project Video SPA05 Project Artifact

Reading Assignments

RA01 Tangible Bits - 1/29 원 RA02 Arduino Intro - 2/3 원 RA03 Electricity Intro - 2/13 원 RA04 Switches (p 39-59) - 2/19 원 RA05 Input Technology - 2/26 원 RA05 Sensor-Based Input - 2/26 원 RA06 Prototyping 3/5 원

FABRIC MOUSE TOUCHPAD

BY PETER ENNS & CHRIS IMBRIANO, SPRING 2014



MUSICAL SPAGHETTI MADNESS by Richard Johnson, Spring 2014



WHAT ARE? ELECTRONIC TEXTILES

E-textiles (or smart textiles) are fabrics that contain electronic components—even small computers embedded within them

WRECKING CREW ORCHESTRA CHOREOGRAPHY LEAD BY YOKOI

Source: http://youtu.be/6ydeY0tTtF4

WRECKING CREW ORCHESTRA CHOREOGRAPHY LEAD BY YOKOI

Source: http://youtu.be/6ydeY0tTtF4

WRECKING CREW ORCHESTRA CHOREOGRAPHY LEAD BY YOKOI

.

Source: http://youtu.be/6ydeY0tTtF4

INTERACTIVE WALL HANGING

Designers: Jie Qi & John Clifford



PILEUS: THE INTERNET UMBRELLA

Designers: Sho Hashimoto & Takashi Matsumoto



Flutter

Designers: Halley Profita, Nicholas Farrow, Nikolaus Correll



Flutters in direction of sound



ELECTRO-MECHANICAL DRESS Designer: Hussein Chalayan



Some of our **e-textile** projects...



SOCIAL FABRIC FITNESS [CHI'14]



[CHI'14]



BODYVIS [IDC'13, CHI'15 Honorable Mention, ICLS'16, IDC'16, CHI'17, ICLS'18]



MAKERWEAR [IDC'15, CHI'16 Best Poster, CHI'17 Best Paper]

HEALTH & WELLNESS SOCIAL FABRIC FITNESS

With Matt Mauriello and Michael Gubbels



What if...

our clothes revealed information about our exercise? How would this change the fitness experience? For good or bad?

SOCIAL FABRIC FITNESS [CHI'14]

7 runkeeper



Everyone. Every run.

Runkeeper is a top running app and a community that helps people get out the door and stick with running.

Sign Up for Free

Learn More



50 million runners strong

Welcome to the community!



Jordan, 24 Waterlooville, U.K.

"I love that I can look through my Runkeeper app to see the progress I have made."



Kaylyn, 26 Cambridge, MA

"I love how user friendly Runkeeper is. From training plans to workouts, it makes organizing my runs a breeze."



Derek, 45 Lexington, VA

"Runkeeper helps me set and reach my goals, motivating me to stay ahead of my family history of poor health."





social fabric fitness

- top at the

SOCIAL FABRIC FITNESS TECH MVPS

2

14 ME # 19 10

SOLDENLESS

1

social fabric fitness TECH MVPS

-	-	-						12		-			100	201	
1.2				0		9	9								0
	2										6		9		-
12		9													8
												90			
							9	8	-			180			

2

0

0

SOCIAL FABRIC FITNESS MATERIAL EXPLORATIONS

DOLL





SOCIAL FABRIC FITNESS **PROTOTYPE DISPLAYS**



We created **three prototypes**, which differed in display technology, resolution, viewability, weight

PROTOTYPE #1

CUSTOM FLEX PCB + LED MATRIX DISPLAY



PROTOTYPE #2

FLEX E-INK DISPLAY

DISTANCE 10.4 miles Viewable in direct sunlight & wide angles

PROTOTYPE #3

FLEX E-INK DISPLAY

32x16=512 "pixels"
SOCIAL FABRIC FITNESS PILOT TESTS

SOCIAL FABRIC FITNESS PILOT TESTS

.....

SOCIAL FABRIC FITNESS **PROTOTYPE DISPLAYS**



Prototype #3 performed best in our pilots

social fabric fitness DISPLAY TESTS

System Status: Successfully Running Received Broadcast (1.00 sec(s) ago Average Broadcast Rate: 229809732.33 sec(s)

- 0



Start

SOCIAL FABRIC FITNESS





Wirelessly transmits via Bluetooth



social fabric fitness SOCIAL GOAL VIS

ы



10 Groups: 52 runners

Avg Group Size: 5

Avg Age: **40.7**

Avg Target Pace: 10:14

Avg Distance:

3.5 mi

SOCIAL FABRIC FITNESS RACE DEPLOYMENTS



Male, 34 Target Pace: 6:10 County 8K Female, 33 Target Pace: 8:20 County 8K

Male, 26 Target Pace: 7:45 Labor Day 10K Male, 18 Target Pace: 8:30 Labor Day 10K



"It made me more aware of our pacing and kept me more focused on the run." –P4

> PACE 11.1

"It motivated me to go faster than the pace displayed." –P17

> We don't whine We're fit and strong But...a marathon is mighty long!



"It made me run faster because my performance was on display"

Gold medal!

Step Away from Cancer 5K Run/Walk

bames.

Prevent cancer

Potential Dichotomy Increased motivation vs. increased anxiety

SFF Externalizes Performance





SOCIAL FABRIC FITNESS [CHI'14]



[CHI'14]



BODYVIS [IDC'13, CHI'15 Honorable Mention, ICLS'16, IDC'16, CHI'17, ICLS'18]



MAKERWEAR [IDC'15, CHI'16 Best Poster, CHI'17 Best Paper]

FUN/SILLY **I LIKE THIS SHIRT**With Ladan Najafizadeh and Seokbin Kang



[CHI'14]

What if...

we translated the dynamics of lightweight social interactions that arose in social media to the physical world?

f Search for people, places and things

 \mathbf{w}

20+

1



Jon Froehlich Edit Profile

News Feed
 Messages
 Events

GROUPS

- Arts District Hyatts... 20+
- Workshop on Incon... 6
- CHI2015 in Seoul 20+
- Rersonal Informatics 13
- NSF CISE 2012 C... 14
- A dorkbot seattle 20+
- Mobile Living Labs'...
- Manage Your Groups
- ∓ Create Group
- Find New Groups

FRIENDS

- Vashington, Distric... 16
- 🚖 University of Washi...
- 🚖 University of Califo...
- 💼 HCIL, UMCP
- ᡖ Microsoft Research
- 💼 Intel Research
- 💼 Intel Research

.....





Reposted my anonymous prof yaks on the UW campus and they were all immediately downvoted. I guess UW students don't want faculty in their Yik Yak. I blame James Fogarty

Like · Comment

🖒 James Fogarty, Julie Kientz, Meredith Ringel Morris and 9 others like this.

James Fogarty Maybe they just don't like reposts?



Sarita Yardi Schoenebeck Well one of them called me a liar before it was downvoted. A skeptical bunch!



Julie Kientz Well, if you were claiming to be a UW prof they weren't wrong... Maybe they could smell the wolverine blood in your post 🙂



Write a comment...



Excited to give my featured talk at #NSTA14 about @I_UMD work in informal science learning. Come by at 12:30: http://t.co/soE5VsLDff



16 1 event invite

Jon Home

Q

0 🙂

📅 Amanda Marisa Williams and 1 other

Ŧ

TRENDING

- Michael Dukakis: Former presidential candidate testifies for defendant in trial linked to Boston Marathon bombing
- Selena Gomez: Boom! Selena Gomez Puts Her Grown-Up Haters In Their Place
- Apple Inc.: Company unveils thinner iPads, new Mac operating system and 'Retina 5K' high-res display at live event

See More

English (US) · Privacy · Terms · Cookies · More • Facebook © 2014

1 Chat (21)









es: a Playful Concept of ction

rvices using Wi-Fi Direct d friends and strangers ollaborative Video Challenges





Future work

- Implementation of the prototype is in progress A large-scale user study will be organized with it in order to understand its user experience and
- social impact More concepts for proximity-based playful so interaction will be researched

nikova, Thomas Olsson land

















SOCIAL FABRIC FITNESS [CHI'14]



[CHI'14]



BODYVIS [IDC'13, CHI'15 Honorable Mention, ICLS'16, IDC'16, CHI'17, ICLS'18]



MAKERWEAR [IDC'15, CHI'16 Best Poster, CHI'17 Best Paper] STEM EDUCATION
BODYVIS

With Tamara Clegg, Leyla Norooz, Seokbin Kang, and many others



How can we...

design wearables that use the human body and physical activity as a platform for experimentation & scientific inquiry?

BODYVIS [IDC'13, CHI'15 Honorable Mention, ICLS'16, IDC'16, CHI'17, ICLS'18] "Does my heart beat faster when running vs. reading a book? Why?"

> "How does my breathing rate compare to my classmate's and why may this be?"

"How does food travel through my body?"



BODYVIS PROTOTYPES **BODYVIS PROTOTYPES**



PROTOTYPE 1: MID-FI

Stuffed fabric organs Heartrate Only LEDs, EL-Wire Arduino Uno

PROTOTYPE 2

Improved Anatomy Heartrate, Breathing LEDs Lilypad Arduino



PROTOTYPE 3

Labeled, Removable Anatomy Heartrate, Breathing, Digestion LEDs, Sound, Touchscreen Arduino Uno, Smartphone



PROTOTYPE 4: HI-FI

Added Organs (*e.g.*, Bladder) Heartrate, Breathing, Digestion LEDs, Sound, Haptics, Touchscreen Arduino BLE Mini, Smartphone

BODYVIS PROTOTYPES BODYVIS PROTOTYPES







PROTOTYPE 2 Improved Anatomy Heartrate, Breathing LEDs Lilypad Arduino



PROTOTYPE 3

Labeled, Removable Anatomy Heartrate, Breathing, Digestion LEDs, Sound, Touchscreen Arduino Uno, Smartphone



PROTOTYPE 4

Added Organs (*e.g.*, Bladder) Heartrate, Breathing, Digestion LEDs, Sound, Haptics, Touchscreen Arduino BLE Mini, Smartphone Optical heart rate sensor



100


BODYVIS PROTOTYPES BODYVIS PROTOTYPES FOUR GENERATIONS







PROTOTYPE 2 Improved Anatomy Heartrate, Breathing LEDs Lilypad Arduino



PROTOTYPE 3

Labeled, Removable Anatomy Heartrate, Breathing, Digestion LEDs, Sound, Touchscreen Arduino Uno, Smartphone



PROTOTYPE 4

Added Organs (*e.g.,* Bladder) Heartrate, Breathing, Digestion LEDs, Sound, Haptics, Touchscreen Arduino BLE Mini, Smartphone







BODYVIS **SENSING SYSTEM**











Wirelessly transmits via BLE





ZEPHYR BIOHARNESS 3

Worn directly on skin Senses heart, breathing, movement

SAMSUNG GALAXY S4 MINI

Serves as stomach Processes physiological data Plays sound & vibrates

REDBEARLAB BLE MINI ARDUINO

Sewn into shirt Directly wired to LEDs, Vibro-motors, digestion button, etc.

OVERALL REACTIONS



OVERALL REACTIONS



BODYVIS INTERACTIONS



unning

Dancing

tim

UNEXPECTED FINDING







SOCIAL FABRIC FITNESS [CHI'14]



[CHI'14]



BODYVIS [IDC'13, CHI'15 Honorable Mention, ICLS'16, IDC'16, CHI'17, ICLS'18]



MAKERWEAR [IDC'15, CHI'16 Best Poster, CHI'17 Best Paper]

STE(A)M EDUCATION

With Majeed Kazemitabaar and many others



MAKERWEAR [IDC'15, CHI'16 Best Poster, CHI'17 Best Paper]

How can we...

enable young children to build their own interactive wearables?





See: Buechley & Hill, 2010; Kafai, Lee, et al., 2014; Kafai, Fields, & Searle, 2014

MAKERWEAR INTRODUCTION CURRENT WEARABLE TOOLKITS

File Edit Sketch Tools Help						
				9		2
Blink§					10-	2
/*				^	22/	
* LilyPad sample code, blin	uk an LED attached	to pin 13			5/1	
*/						
// the setup function runs	once when you pres	S				
// reset or power the boar	1					
<pre>void setup() {</pre>	12 ag an output					R
nipMode(13 OUTPUT).	i is as an output.					C
}						
// the loop function runs (over and over again	forever				
<pre>void loop() {</pre>						
<pre>digitalWrite(13, HIGH);</pre>	// turn the LED o	n via voltag	re HIGH			
delay(1000);	// wait for a sec	ond				
<pre>digitalWrite(13, LOW);</pre>	// turn the LED o	ff via volta	uge LOW			
delay(1000);	// wait for a sec	ond				
}						
				~		
<				>		
					4. 30 -	
					The second second	

EMBEDDED PROGRAMMING



BASIC CIRCUIT & ELECTRONICS KNOWLEDGE



MANUAL SKILLS LIKE SEWING / SOLDERING



THE MAKERWEAR SYSTEM

https://github.com/MakerWear

MAKERWEAR SYSTEM TANGIBLE MODULES

6

3

64

Sninne

10

PUG1

inf zensor

 $\langle \mathcal{S} \rangle$

111

theil .

ower



MAKERWEAR SYSTEM MAGNETIC SOCKET MESH





•











MAKERWEAR SYSTEM 5 MODULE TYPES

Sense & translate physical phenomena into analog signals

SENSORS

Provides **power** to all connected modules

POWER

Transform signals into other types of signals

MODIFIERS

Translate signals into perceptual forms

ACTIONS

MISC Miscellaneous (*e.g.,* DIY module)

MAKERWEAR SYSTEM **MODULE LIBRARY: 33 MODULES**

12 SENSORS

Distance

Light Sensor







Motion Detector



Tilt Sensor



Impact Sensor Color Detector







Button

Temperature Sound Sensor



Sunlight Detector

Receiver







Sender

Number



Vibration



Sound Maker

7 MODIFIERS





OH

Counter

Inverter

Volume Knob Sine Wave







Square Wave





Power





Wire Start







DIY Electronic







Light Bar

Green Light

Blue Light

Red Light

9 ACTIONS





MultiColor Light **Spinner**



Threshold



Fade













Motion-reactive clothes!





Now with fade effect







We can create a **diverse** set of designs **tangibly**

"AUTO-HEADLAMP HAT"


"CHAMELEON CLOTHES"



"LASER TAG ARMBAND"

When button pressed, shoots "laser" (IR beam) and turns on blue LED



MAKERWEAR EXAMPLES "LASER TAG ARMBAND"

MAKERWEAR EXAMPLES "LASER TAG ARMBAND"

Imagine that... you also want to track the number of times you've been "hit" by a laser.

Now imagine that... you want to add in an "end game" condition that activates an alarm when a max hit count is reached.



MAKERWEAR WORKSHOPS

田

耕

ANIN

MAKERWEAR FINDINGS OVERALL

Highly engaged in making

Wide variety of designs

Applied computational thinking









MAKERWEAR FINAL PROJECTS WHAT DID CHILDREN MAKE?



MAKERWEAR FINAL PROJECTS WHAT DID CHILDREN MAKE?



MAKERWEAR FINAL PROJECT "SUPER NINJA"

UP MARFURU COUNT

Daniel, Age 7

GREATUTURES START HERE!

CHARACTER & LEADERSHIP O

TO EDUCATION & CAREERS



SUPER NINJA

Maker: Daniel, Age 7 9 modules: 5 actions, 2 misc, 1 sensor 2 socket meshes 2 lo-fi pieces



Red Light Wire End Spinner

MAKERWEAR FINAL PROJECTS WHAT DID CHILDREN MAKE?



MAKERWEAR FINAL PROJECT "MAGIC POKÉMON"

Austin, Age 9

C





MAGIC YVELTAL POKÉMON

Maker: Austin, Age 9 14 modules: 9 actions, 2 sensors, 1 modifier 2 socket meshes 3 lo-fi pieces + pokemon







MAKERWEAR FINAL PROJECTS WHAT DID CHILDREN MAKE?



MAKERWEAR FINAL PROJECT "SNART LACROSSE STICK"

Series 1

Sarah, Age 9

KEEP

GOING





SMART LACROSSE STICK

Maker: Sarah, Age 9 8 modules: 6 actions, 1 sensor 1 socket mesh 3 lo-fi pieces + lacrosse stick



MAKERWEAR FINAL PROJECT "NEXTGEN RUNNING CLOTHES"

Amelia, Age 10





NEXT GENERATION RUNNING CLOTHES

Maker: Amelia, Age 10 40 modules: 25 actions, 3 sensors, 5 modifiers 4 socket meshes; 2 lo-fi pieces

MOTION-REACTIVE LIGHT-UP SAFETY HAT & VEST





NEXT GENERATION RUNNING CLOTHES

Maker: Amelia, Age 10 40 modules: 25 actions, 3 sensors, 5 modifiers 4 socket meshes; 2 lo-fi pieces





NEXT GENERATION RUNNING CLOTHES

Maker: Amelia, Age 10 40 modules: 25 actions, 3 sensors, 5 modifiers 4 socket meshes; 2 lo-fi pieces

"HEART TRACKER" ARMBAND







E-TEXTILES ARE NOT JUST EMBEDDED ELECTRONICS IN CLOTHING, THEY ARE NEW OPPORTUNITIES TO AUGMENT AND TRANSFORM THE HUMAN EXPERIENCE

A RAPID TOUR OF MY EXPLORATIONS IN E-TEXTILES









